

READING IS A GREAT WAY TO HELP YOUR CHILD LEARN NEW WORDS AND IDEAS.

You can read the same book again and again - children like to hear familiar stories!

Here are some questions and games to help your child think about this book. Enjoy!

Room on the Broom

For children aged 2 - 4

Page 1 - 2

Show me a cat. What other animals can you see?

Page 4

Show me the broom. Where did the witch put her hat?

Page 7

What colour is the bird?

Page 9 - 10

Show me a fish. What fell off the broom?

Page 11 - 12

(Point to the frog) What is this? How many animals are on the broom?

Page 19 - 20

Who saved the witch?

Page 23 - 24

Point to the stars. What did the witch make?

For children aged 4 - 6

Page 1 - 2

How might the witch feel after losing her hat? Why did the witch lose her hat?

Page 4

The dog climbed on the broom. How might the cat feel? How can we tell that the dog happy?

Page 7

Why did they fly to the ground?

Page 9 - 10

What will the witch do now she can't find her wand? Why did the witch drop her wand?

Page 11 - 12

The frog was jumping on the broom. What will happen next?

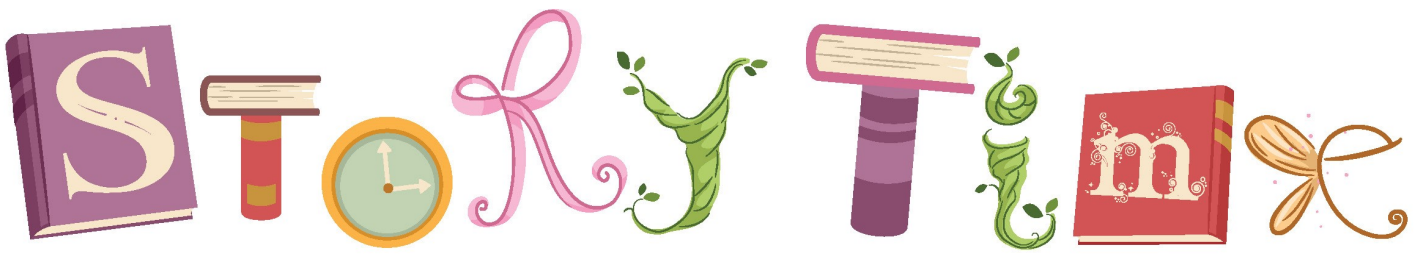
Page 19 - 20

How might the witch feel when she is saved?

Page 23 - 24

How can we tell that everyone is happy?





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Activities to try at home

Spell Maker

Find some sticks from outside to use as wands and a saucepan for a cauldron. Collect different objects and toys from around the house. Encourage your child to name the toys/objects and add them to the saucepan. Think of fun rhyming words together as you add the objects—these can be real or made-up words!

Sorting

Find pictures/toys related to the book e.g. dog, cat, frog, bird, dragon, broom, wand, bow, hat. Draw a picture to represent objects and a picture to represent animals. Talk about each picture/toy by naming it and describing it. Decide with your child whether the item is an object or an animal. Sort it into the correct pile and explain why.

